These are files used to compile zlib under Borland C++ Builder 3.

zlib.bpg is the main project group that can be loaded in the BCB IDE and

loads all other \*.bpr projects

zlib.bpr is a project used to create a static zlib.lib library with C calling

convention for functions.

zlib32.bpr creates a zlib32.dll dynamic link library with Windows standard

calling convention.

d\_zlib.bpr creates a set of .obj files with register calling convention.

These files are used by zlib.pas to create a Delphi unit containing zlib.

The d\_zlib.lib file generated isn't useful and can be deleted.

zlib.cpp, zlib32.cpp and d\_zlib.cpp are used by the above projects.